# **CYMRU WALES**





IN SEARCH OF THE PERFECT STORY

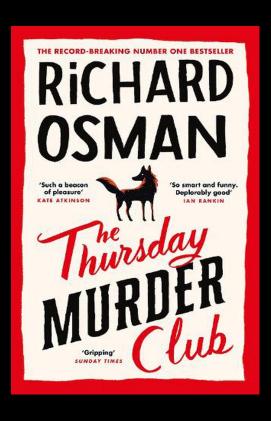
JOHN YORKE
INTO the WOODS



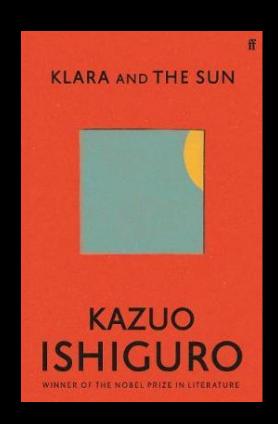




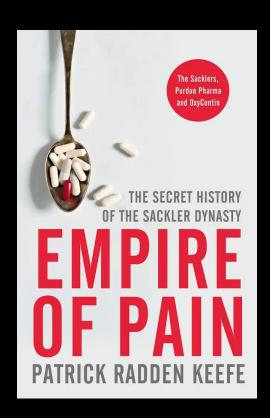


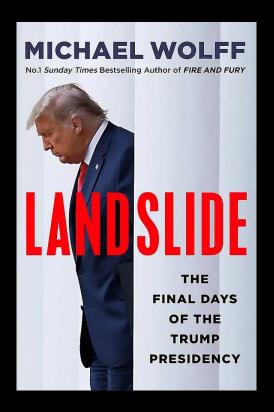




















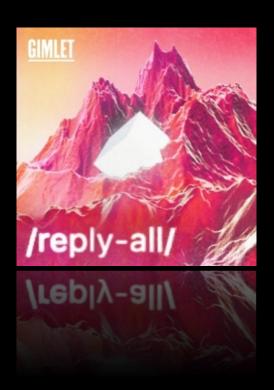








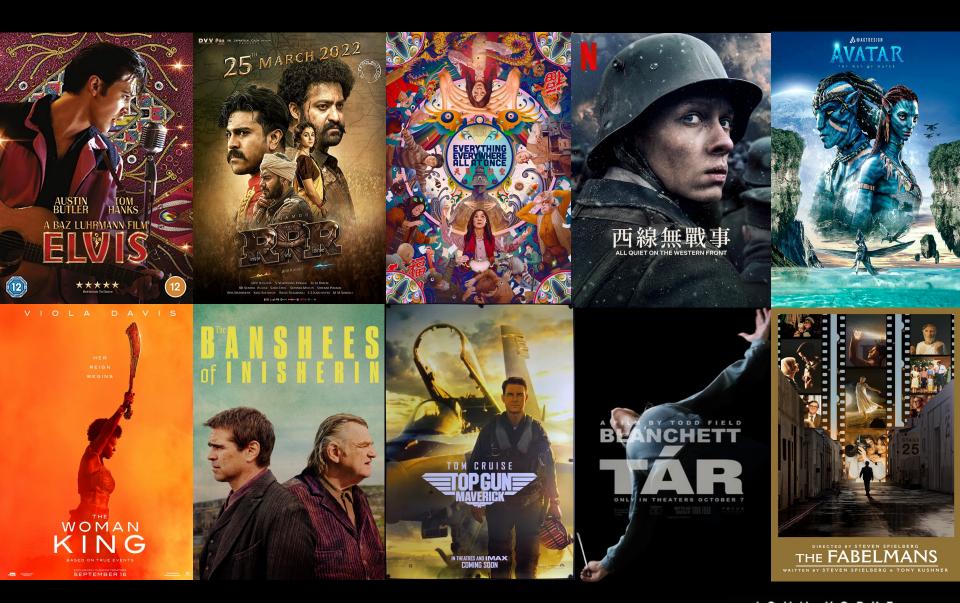




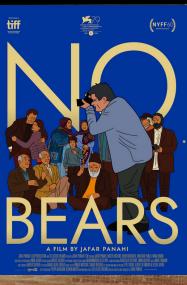






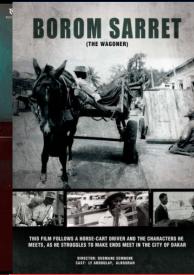


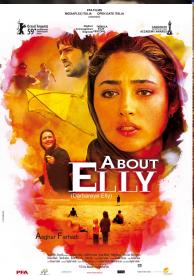


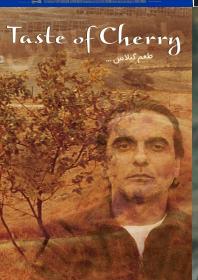




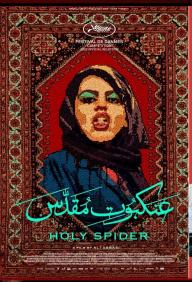


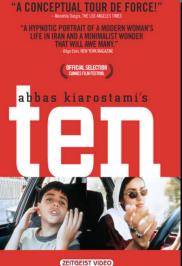


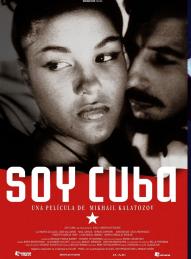


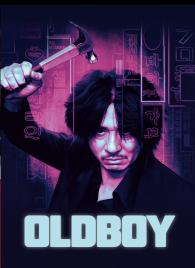


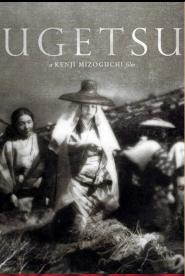


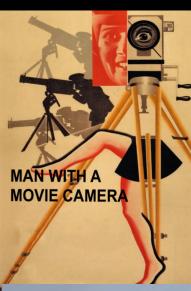




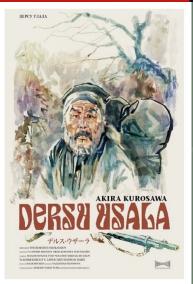


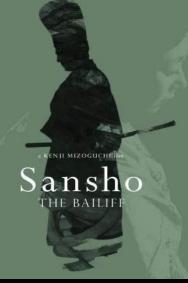






























Harry Potter is an orphan living with his uncle and aunt in the remote wilderness of Suburbia



Luke Skywalker is an orphan living with his uncle and aunt in the remote wilderness of Tatooine





Hagrid reveals to Harry that Harry's father was also a Wizard and was the best Quidditch player he had ever seen



Ben reveals to Luke that Luke's father was also a Jedi and was the best Jedi Knight he had ever seen





Harry is instructed to use a magic wand as he trains to become more like his father



Luke is instructed to use a light sabre as he trains to become more like his father



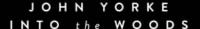


#### Harry has many adventures in Hogwarts and makes new friends like Hermione and Ron



#### Luke has many adventures in the galaxy and makes new friends like Han and Leia





He become a top Quidditch seeker in the battle for the trophy making the dead-hit that secures the rebels' victory against the forces of Slytheria

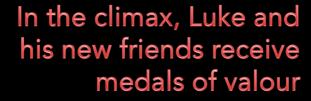


He becomes a top fighter pilot in the battle for the Death Star making the dead-hit that secures the rebels' victory against the forces of evil





#### In the climax, Harry and his new friends receive the House Cup







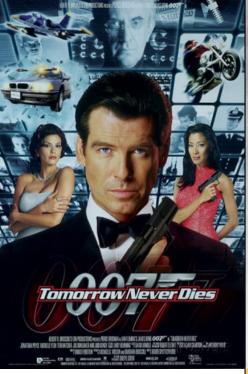


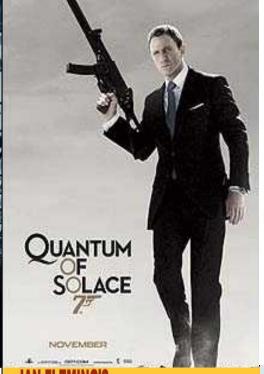
## All composed to an orchestral score by John Williams







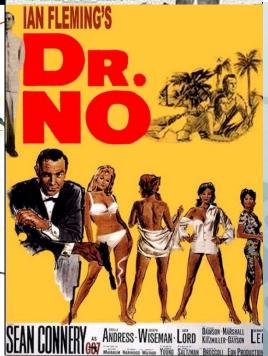
















JOHN YORKE
INTO the WOODS



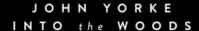






- Where does it come from?
- Why do all stories share the same underlying structure?
  - The one question gurus never ask.....





### How do we perceive the world?







- We think dialectically
  - Thesis
  - Antithesis
  - Synthesis

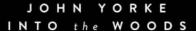
- We are incapable of NOT ordering the world
- Every act of perception is an attempt to impose order
  - Every time we come across alien phenomena, we explore it, find its essential truth, then assimilate it
    - In turn that process changes us



I hear there's a talk about narrative structure

I go to it and listen intently

• I conclude it's rubbish / genius / somewhere in-between





• Storytelling is the act of perception dramatised:

THREE ACTS:

THESIS
ANTITHESIS
SYNTHESIS



- ACT ONE CHARACTER FLAW
- ACT TWO CONFRONTATION WITH OPPOSITE
  - ACT THREE SYNTHESIS OF QUALITIES







 Storytelling is a codification of the essential method by which we learn - expressed in a Three Act shape

### BUT NOT JUST DRAMA, NOT JUST SHORT STORIES, NOT JUST FICTION.....



# with the







## THE GREAT IRISH BAKE OFF







Baitie

JOHN YORKE INTO the WO<u>ODS</u>







## FRAUEN JOHN YORKE INTO the WOODS

## Deutschland sucht den Such den Star



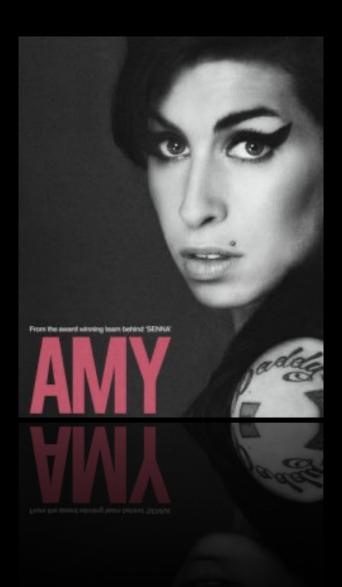








#### BUT NOT JUST DRAMA, NOT JUST SHORT STORIES, NOT JUST CONSTRUCTED REALITY...









MARADONA

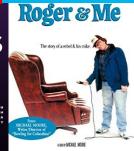




JOHN YORKE INTO the WOODS

**WIKILEAKS** 





















BUT NOT JUST DRAMA,

NOT JUST SHORT STORIES,

NOT JUST FICTION,

NOT JUST REALITY TELEVISION

NOT JUST DOCUMENTARIES...













And of course...

























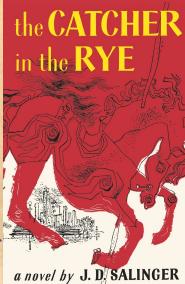


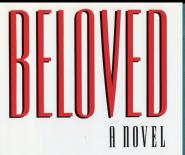








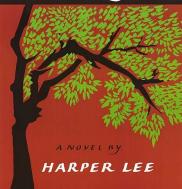




TUIII Morrison ULYSSES

JAMES JOYCE

TO KILL A Mockingbird



JANE EYRE



CHARLOTTE Bronte PETER CAREY

WINNER
BOOKER
PRIZE

TRUE HISTORY

OF THE

KELLY GANG

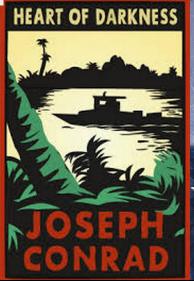
A Novel

Thacked with incident. alive with comedy and pathos.
contains profity much everything, you could ask of a navol:

—The New York Times Book Review

William Golding
Lord of the
Flies

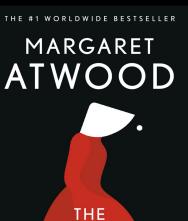
Winner of
the Nobel Prize
for Literature



THE ALL
OF TEFE

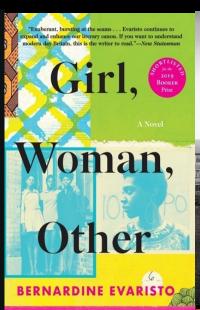
Can Buck resist the lure of the welves?
COMPLETE AND UNABRIDGED

FYOR CLASSICS



HANDMAID'S

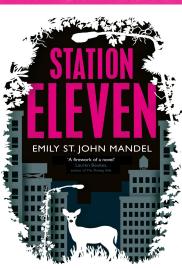
**TALE** 

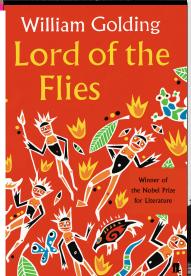


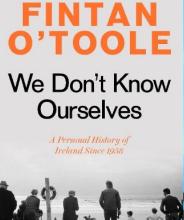


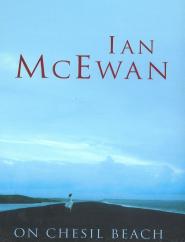






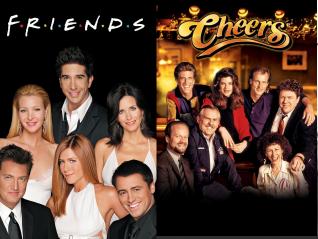








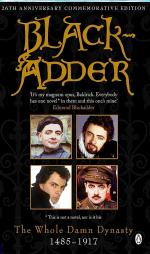






RODNEY BEWES



















# Narrative structure is NOT arbitrary

THREE ACTS...

"is our way of ordering the universe into a comprehensible form"

- David Mamet -



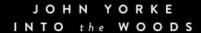
In films
In books
In television
In Sit Com
In rhetoric
In Politics
In life

We express our understanding of the world in three act shape



So what are the key ingredients?

What does every story need?



## THE PROTAGONIST

The person whom the story is about

The person you care most about

The one who **LEARNS** 



- You must love them
- They are avatars for the audience
- They are proxies for you



- You must love them
- They are avatars for the audience
- They are proxies for you



- You must love them
- They are avatars for the audience
- They are proxies for you



# THE ANTAGONIST

## The Antagonist

The obstacles in your protagonist's way

Do they incite awe, fear, emotion?

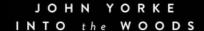


"The more successful the villain, the more successful the picture"





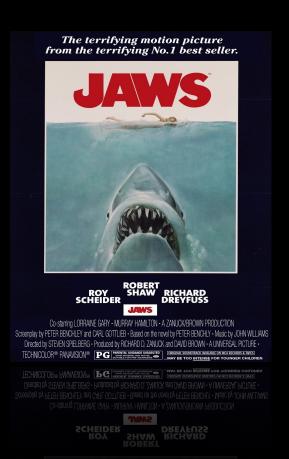
# 



### The Inciting Incident

All stories have a premise – "What if?"...

.. a shark swam into a holiday resort and started eating tourists...



A young boy in Mumbai is accused of cheating on "Who Wants To Be A Millionaire"...



#### In All Stories

This "What If?" is the inciting incident.

Inciting Incidents are the THE PROBLEM your character must face

It must ALWAYS give them an ACTIVE GOAL





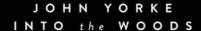
# THE MIDPOINT



#### **Exactly halfway through any story**

The moment of most significant change

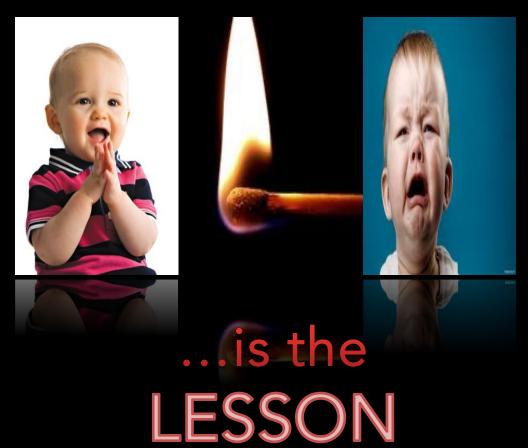
The moment of "no going back"



# STORIES ARE THE DRAMATISATION OF THE PROCESS OF LEARNING



#### AND THE MIDPOINT...



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#### AND THE MIDPOINT...



# ...is the LESSON DELIVERED

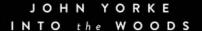
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# THE CRISIS



#### The Crisis

The protagonist finds themselves in a huge great inescapable hole...



#### The Crisis

It's THE WORST POINT in your character's journey

The moment where all hope is lost

Their goal further away than ever.



#### The Crisis

It's the WORST POSSIBLE CONSEQUENCE of the decision your hero took at the Inciting Incident

• • • •



# THE CLIMAX



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## THE MORAL

# • ...is the LESSON LEARNED



• And if you put all these elements together....





#### MIDPOINT



- In advertising it is tempting to make the brand the midpoint / the lesson
- But just as common is to place a value there you want the brand to represent
- Audience learns that brand and value are the same thing

#### MIDPOINT



• But just as common is to place a value there you want the brand to represent



## MIDPOINT



#### What has your character *learned*?

They have learned the VALUE you want to associate with your brand...

...the value you want to convey



#### So Diana learns...



#### To be Wonder Woman...

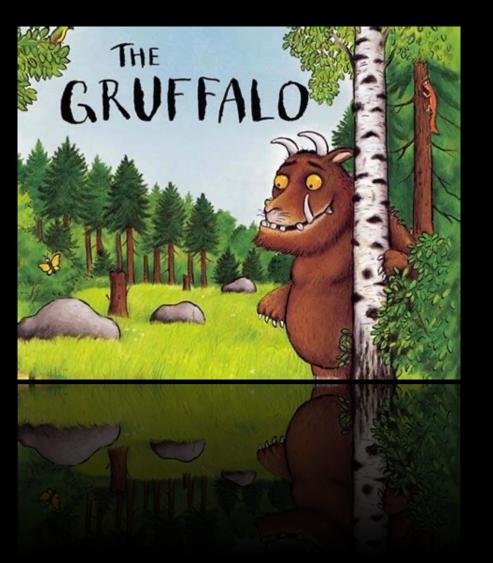


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Stories
Adverts
Rhetoric
Novels
Films
Television
Lectures
Radio
Podcasting
Conspiracy Theories

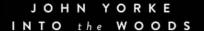
All crave the same PATTERN





- What is that pattern?
- The processing of knowledge being ACQUIRED
  - By DEFEATING A MONSTER

- Here's our problem.
  - Here's our goal
- You identify with me.
- We learn how to beat this problem together
  - We will be rewarded.



• Stories are dramatization of the process of **LEARNING** 

- We lack knowledge
- We go on a journey
- WE DISCOVER KNOWLEDGE
  - We test it to destruction
    - We LEARN

## WOODS **STORIES ARE UNITS OF KNOWLEDGE HOME**

HOME AGAIN, CHANGED

#### WOODS **WEAPONISED FOR MAXIMUM VIRAL EFFECT HOME** HOME AGAIN, **CHANGED**

# If you empathise with the protagonist



#### If you're terrified of the shark...



### If you learn the lesson



### If you learn the lesson



## And you buy into the goal...





#### You "Save" The World





always

#### EXERCISE



 Write a FUNNY Advert in five lines for BBC STUDIOS COMEDY

- 1) Set up and call to action (Inciting Incident)
- 2) Things go well initial objectives achieved
- 3) Things start to go wrong (at midpoint) as odds increase and forces of antagonism gather strength
- 4) Things go really badly wrong precipitating crisis
- 5) Final battle with Antagonist. Matters resolve for good or ill





#### JOHN YORKE

#### INTO the WOODS

HOW STORIES WORK
AND WHY WE TELL THEM

-----

'All script-writers will want to read Into The Woods.
All plots and archetypes BUSTED'
CAITLIN MORAN

www.johnyorkestory.com