

A photograph of a busy film set. In the foreground, a person wearing a white t-shirt, a dark cap, and large headphones is looking intently at a monitor on a camera rig. The background is filled with other crew members, some wearing headphones, and various pieces of film equipment like lights and rigs. The lighting is dramatic, with strong highlights and deep shadows, creating a professional and focused atmosphere.

NFTS

**NATIONAL
FILM AND
TELEVISION
SCHOOL**

Creating The Next Wave

Building the future of Film,
Television and Games talent

Where Great Things Are Made...

In 1971, the National Film School opened its doors, with the aim of breathing new life into an industry in decline. Today, the School is a globally renowned production powerhouse, training students in film, television and games.



The success of the UK's film, television, and gaming sectors has in large part been driven by world class skills and talent. Now, the challenge is to stay ahead of the curve. It is vital the UK remains a global leader in this increasingly competitive and rapidly changing industry. As production techniques advance and distribution models shift, the demand for top tier creative talent can only grow.

The **NFTS** plays a crucial role in equipping our dynamic screen industry with the skills it needs to flourish. The School has been distinguished by its steadfast commitment to storytelling, the development of the highest levels of craft, and the nurturing of ground-breaking talent and ideas.

As we look to the future, we remain committed to the development of graduates who will drive the industry forward, ensuring that the UK remains at the forefront of global production.

The growth of the sector requires a similar expansion of the UK's leading film, TV, and games School. Through expansion, the NFTS can maintain its

position as a world-leading specialist institution by leveraging Real-Time technology, Virtual Production techniques, and Artificial Intelligence. These innovations will enhance production capabilities, ensuring a future pipeline of ever more diverse talent.

Our ambition is to continue to play a pivotal role in driving the growth of the UK's creative industries. We have the opportunity to optimise job creation and revenue generation, and to foster cutting-edge skills the industry desperately requires.

We cannot achieve this alone. We need the support of those who share our commitment to nurturing talent from all backgrounds.

Together, we have the opportunity to shape the industry for decades to come, protecting our global pre-eminence, and paving the way for a generation of home-grown innovation and excellence.

Thank you for your support.



Dr Jon Wardle
Director, NFTS



Sophie Turner Laing
Chair, NFTS



Lord David Puttnam
President, NFTS



Lord David Puttnam - Image Credit Miki Barlok

Our Credits Tell The Story

Our Impact

- 97% of the biggest budget inward investment films have NFTS graduate involvement.
- 85% of UK broadcaster spend on High End TV and two-thirds of all productions by streamers have at least 1 NFTS graduate in a key role.
- The School is proud to have a graduate employment rate of over 93% across film, television and games.
- 30% of students are ethnically diverse, a third declare a disability and 24% are from low socio-economic backgrounds.
- NFTS alumni have gone on to win 15 Oscars and over 165 BAFTAs.
- Graduates include **Molly Manning Walker** (*How to Have Sex*), double Oscar winning **Roger Deakins** (*1917*), Oscar and BAFTA winning Sound Designer **Tarn Willers** (*The Zone of Interest*), creator of global hit *Sex Education*, **Laurie Nunn** and BAFTA winning director, **Lynne Ramsay** (*You Were Never Really Here*).
- NFTS graduation games have won awards including the **BAFTA Student Award**, and the **UKIE Game Jam Award**
- NFTS Cinematography graduates shot 25% of all HETV productions in the UK over a five-year period, including *Dr Who*, *Ted Lasso*, and *Game of Thrones*.

“NFTS graduates have been at the heart of the UK screen industry for five decades, from Bill Forsyth to Nick Park and Lynne Ramsay to Shola Amoo. We are extremely fortunate to have one of the world’s top Film, Television and Games Schools in the UK, that not only has such great heritage, but also continues to train exciting new filmmaking voices that make an impact on the world stage.”

Ben Roberts
Chief Executive, BFI





Nina Rice - Photographer Violeta Sofia

Nina Rice

From Beaconsfield
to Barbie Land

My Story

I am a huge fan of Greta Gerwig's work and when I found out she was about to make a Barbie film, with a script written by herself and Noah Baumbach, I called my agent to see if there was any way I could get an interview for the film. Fortunately, the producers liked my CV and I was called in for an interview with Greta. By the end of the day, I was offered the job! There was a lot of pressure on me to step up to mixing such a large studio feature, but I felt I was able to rise to the occasion, mostly due to the fact I surrounded myself with an incredibly talented sound crew.

I'm a production sound mixer which means I am responsible for recording the necessary audio during a shoot day.

During the prep, or pre-production, I breakdown the script and note what elements of sound are required for each scene. I also scout the locations where we will be filming to ensure they will be suitable for recording usable sound. Having the training and knowledge I gained at the NFTS helped me secure my first jobs and gave me the confidence to progress to the highest level of the industry. Without the core lessons I learned at the School I don't think I would have made it so far and I'm forever grateful for my time there.

I am excited to watch future generations of creatives coming through the NFTS and bringing their stories to the world. This can only happen with investment so thank you for your support.

"My time at the NFTS remains one of the most special periods of my life. It was 2 years of intense film making and collaboration, having the opportunity to work with so many talented people on so many diverse projects was essential in shaping me to be the mixer I am today."

The Opportunity

The global creative industries benefit from the amazing talent coming out of the UK and we continue to see global demand for crews. It has been reported that by 2025 film and high-end television production in the UK will be worth £7.7bn per year, with a further 21,000 new crew members required to meet that demand. By 2025, the global video games industry is set to be worth over £200bn.

The NFTS is central to the boom in content production but the School's ability to meet the growing demand for skilled professionals is threatened by limited capacity and outdated infrastructure.

Without significant expansion we will struggle to meet demand from prospective students and the emerging needs of the creative industries.

Our ambition to create the next wave of talent can only be realised through the expansion of Beaconsfield Studios, home of the NFTS.

“There are NFTS graduates in every department on The Crown and they have made a fantastic contribution to the quality and consistency of the series. The NFTS punches well above its weight. It is hard to think of any other School which contributes so much creatively and so effectively to our industry.”

Andy Harries OBE
Chief Executive, Left Bank Pictures and NFTS Board member

Our immediate need to expand is underpinned by:

- **Capacity** to meet projected growth in demand.
- **Accessibility** to ensure education is available for all.
- **Diversity** ensuring representation across all communities.
- New **skills, technologies and production methods** to meet industry demand.
- **Talent development** through **diverse courses and apprenticeships**.
- Contribution as a **global leader in education and innovation**, to fuel the UK's creative sector vitality.

It is vital we invest now to build the future of UK film, television and games talent, resulting in a thriving industry where diverse stories continue to be told.



Our Vision

Our dynamic new expansion will enable us to increase student capacity by 25% from 2027, and will add an additional 25,000 sq. ft of cutting-edge new technology and teaching space to the existing site.

Our expansion will support government priorities including promoting education, innovation and industry collaboration; cultivation of a skilled workforce to drive sectoral growth and innovation; and driving economic growth and competitiveness in the creative industries.

The School has been awarded £10m from the UK government to support our project and we urgently need to raise the additional £11m to ensure we can deliver our plans.

What we will see:

Pioneering new courses

New courses will be introduced, including **Costume Design**. We will place research and development at the forefront of emerging fields such as **AI, Games, Virtual and Real-Time Production**. This strategic approach will propel the School to the forefront of moving image storytelling.

New Apprenticeship Centre

At the heart of the **NFTS**, will be a state-of-the-art training centre, dedicated to catalysing the growth of apprenticeship provision and contributing to the School's commitment to driving social mobility.

Collaborative workspace

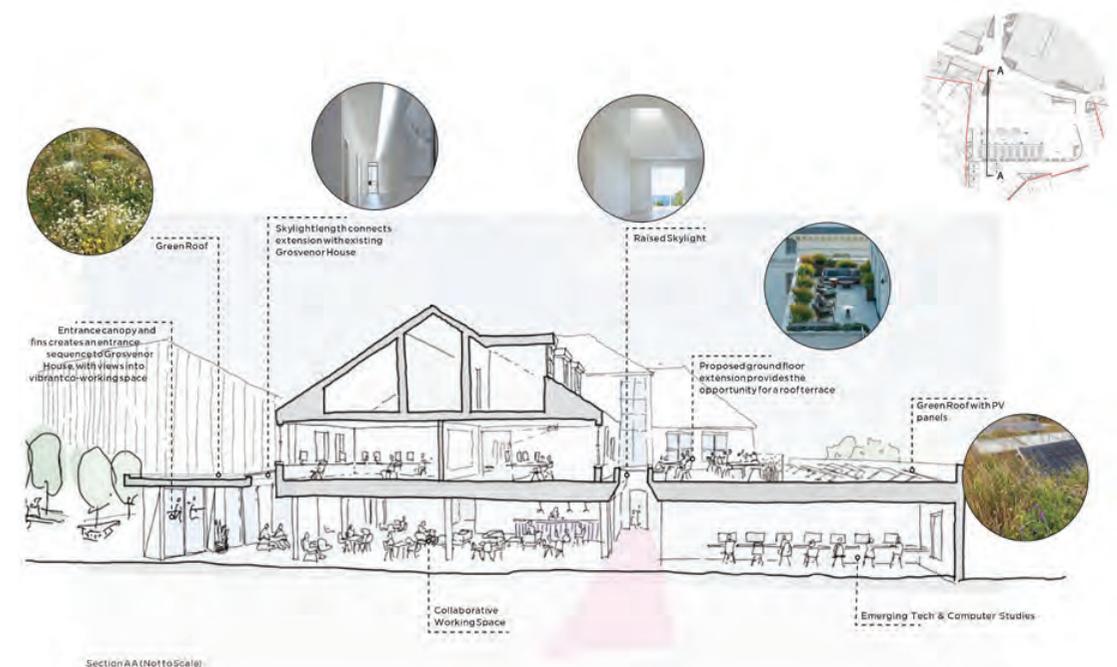
It is vital we foster an environment where diverse disciplines converge to collaborate on shared projects. We will create innovative collaborative workspaces to help break down disciplinary silos, unleashing interdisciplinary work.

Accessible Student Accommodation

A ground-breaking initiative will see the development of nine fully accessible student bedrooms, opening the doors for individuals with physical disabilities to stay on-site.

“As the worlds of film, television and gaming continue to converge, the NFTS is uniquely positioned to provide its students with the skills and knowledge they need to succeed in a rapidly changing landscape. With unprecedented new levels of growth in the games industry, now is the time to invest in world-class training across emerging technologies, to prepare future generations of talent entering an increasingly diverse and dynamic industry.”

Scott Forrest
Chief Publishing Officer at Electronic Arts and NFTS Board member





Myriam Raja

NFTS to BAFTA:
A Director's Journey

My Story

Straight after graduating from the NFTS I went on to direct hit Netflix show *Top Boy* and received a BAFTA nomination for our graduation film *Azaar*, both a dream come true! I am currently working towards developing my debut feature, and have had the pleasure of celebrating a BAFTA TV Awards win for the final season of *Top Boy* earlier this year.

My art is cinema, and with it I express not just my identity but my understanding of the world, of the more difficult parts of ourselves, and the grey areas.

This is what I am most interested in. It is while at the NFTS that I really had the opportunity to immerse myself in my chosen vocation of directing; meeting like minded people, being surrounded by so much talent and an appetite for cinema. The experience that the NFTS provides is a truly unique one. Your support is so important to the future of the School so thank you!

“I really felt empowered by everything I learnt at the NFTS.”

The Future

“The NFTS provides a vital pipeline for the UK’s creative industries and this investment will make a real difference to future generations. The School is committed to training emerging creators and its expansion will significantly help grow those opportunities.”

Charlotte Moore
BBC Chief Content Officer and NFTS Board member

#1

Our Commitment...

- Increase physical footprint by **25%** and teaching and production space by **15%**
- Create **new cutting-edge technologies**, studios and learning spaces
- Offer **new courses and apprenticeships** across **emerging creative disciplines**
- Accommodate and support students in an **inclusive and accessible** way

#2

Meaning an increase in...

- Diverse courses, apprenticeship provision and skills development in new and emerging disciplines
- Diversity of the student population
- Talent with high-value skills
- Economic growth and social mobility in the creative industries

#3

Enabling...

- Increased production of high-quality film, television and games, reflecting diverse voices, experiences and perspectives
- Enhanced cultural enrichment and public engagement
- Enhanced accessibility and inclusivity
- Increased apprenticeship provision and wider access to creative careers
- Enhanced learning with state-of-the-art facilities and cutting-edge courses
- Improved student outcomes, increased employability and industry relevance
- Increased knowledge exchange cross-industry
- Increased production output, job opportunities, and revenue generation



Ben Knight

Bridging the Gap
in Games Design

My Story

As a Technical Designer at BAFTA winning independent developer Supermassive Games, I find myself working with and bridging the gap between programming and design - needing to be able to work within both sides of the design process. The flexibility of the Games Design and Development MA course at the NFTS allowed me to quickly find and then develop my individual skills and niche. It is great to hear the expansion plans include a focus on new games courses.

The NFTS is an accessible and inclusive space, where people from all backgrounds can learn from one another.

It is fantastic that the School is investing in fully accessible on-site rooms as I wasn't able to find accommodation close to the School that met my needs. I'm proud to hear about this, and know that it will further enhance the experience for many students for years to come.

With your support, generations of talent can realise their dreams and I'm excited to see the positive impact this will have on the future of the creative industries. Thank you!

"I mastered my craft at the NFTS and was lucky enough to collaborate with amazingly talented people. I graduated with a strong set of skills across the whole game development process, all of which have helped me forge a career in the games industry."

Your Support

Together, we can make a significant difference to the careers of emerging talent in film, television, and games. Your support will have a positive impact on the lives of people and on one of the UK's most important creative industries.

There are many ways you can support us as we embark on a journey to raise the funding needed to realise our ambition. We would love you to be part of our future so please do get in touch.

Please contact **Louise Robertson**
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Thank You



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