

PORTFOLIO GUIDE NOTES

- The best examples of your own work (Architecture, Interior Design, Theatre, Fine Art or whatever)
- Work which exhibits an interest in architecture and architectural detail (this could be your own photographs or a sketchbook of observational drawings)
- Examples of any film work you have done making it very clear as to what your contribution was (set dresser, prop buyer, standby art director etc). Don't include design work which is not your own since this can be misleading. However, include any animations you have made or designed.
- Technical drawings and plans and elevations (however basic) but worth seeking out someone who can help you develop this skill
- Since we are looking for 'potential' any work you have done which gives an idea to your individual style and vision
- Life drawings and/or paintings
- Perspective drawings
- Examples of work which exhibit your potential as a spatial designer (sometimes worth setting yourself a little project maybe based on a text or a building and then generating some drawings and designs taking your inspiration from the story)
- Storyboards (again you can take a book or a script and draw a short sequence - 15/20 frames. Helpful to choose something with some 'action', not just talking heads)
- Work which shows your feeling for colour and texture
- Examples of your work on computer (photoshop, autocad, vectorworks, sketchup etc) which can include graphics
- Sketch books and research books